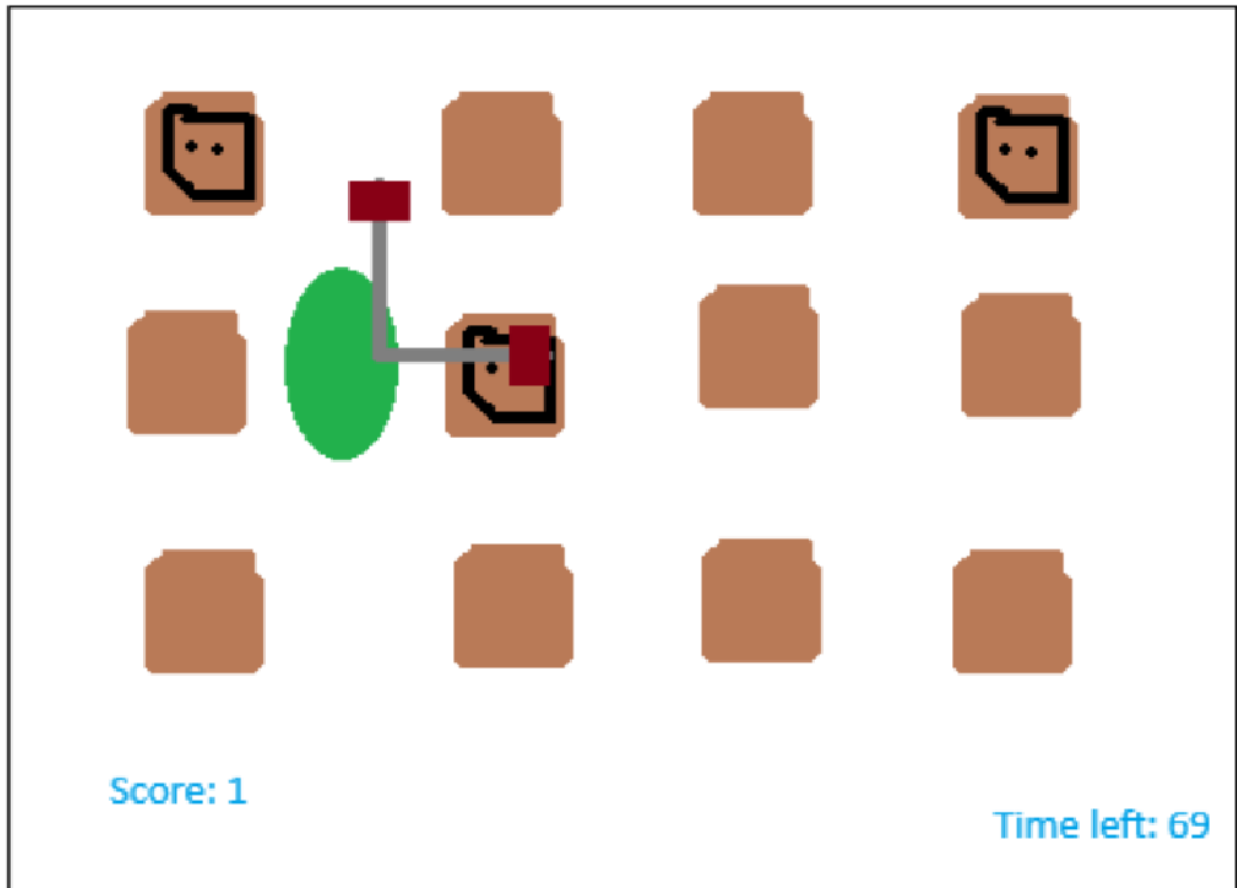


Mini-Game Ideas

Whack-A-Mole

Simple arcade minigame where mole like creatures will pop out of holes at random and the player/s will have to race to hit them with a hammer or mallet before they burrow back into the ground. This can be done solo against time for record or a minimum score, or against AIs trying to get the high score (possibility of multiplayer). Top down or 45° angle view.



The player will be given a mallet to hit the mole creatures once they appear, hitting gives the player a point. Special faster moles may be added.

Players can also hit other players, stunning them for a few seconds.

At the end, the player with the highest score wins.