

# SORTING

## Sorting

Sorting is a minigame in which the player has to sort boxes of different colours before time runs out. The player is spawned in the middle of a square play area with 8 containers, 2 on each side, all of different colours. The colour of each container changes each time the game is played, all containers being gray until the game starts. There is a 3 second countdown until the player is allowed to move and is shown the colours of the containers. At the same time 8 differently colored boxes are dropped from the sky and the player has to sort them into their containers. If the player places an incorrect colour the box is dropped randomly again after a few seconds, wasting a few seconds. The game may be scored with how long the player took. Random objects may sometimes appear to distract and slow the player down. Running near an object while holding one already will pick the object on the floor up instead.

